



/Look Option Keyword

To enter the **/Look** option keyword in the command line, use one of the options:

- Type **/Look**
- Type the shortcut **/Loo**

Description

The /Look option keyword stores all dimmer values of all fixtures in the show.

If the dimmer value of a fixture is zero, the /Look option keyword only stores dimmer values of the fixture as there is no visible output onstage.

If the dimmer value of a fixture is above zero, the /Look option keyword stores the values of all attributes of the fixture.

Syntax

[Function] [Object] ["Object_Name" or Object_Number] /Look

General Keywords

General keywords that use the /Look option keyword:

- [Cue keyword](#)
- [Preset keyword](#)
- [Store keyword](#)



Hint:

The /Look option keyword can be used together with the [/All option keyword](#) or the [/AllForSelected](#) option keyword.

Examples

- To store the dimmer values of cue 1, type:

M|A User name[Fixture]> Store Cue 1 /Look

- To store the dimmer values and all active attributes of the selected fixtures in the programmer to the second preset in the first All preset pool, type:

M|A User name[Fixture]> Store Preset 21.2 /AllForSelected /Look