



## /CreateReferenceObject Option Keyword

To enter the **/CreateReferenceObject** option keyword in the command line, use one of the options:

- Type **/CreateReferenceObject**
- Type the shortcut **/CreateR**

### Description

The **/CreateReferenceObject** option keyword creates a referenced object when an object is imported. For example, an appearance which uses the imported image.

For more information on importing references see [\*\*Import/Export Menu\*\*](#).

### Syntax

**Import [Object Type] Library "File Name.file\_type" At [Object Type] ([Object\_Number] [Object ID]) /CreateReferenceObject**

### General Keywords

General keywords that use the **/CreateReferenceObject** option keyword:

- [\*\*Import keyword\*\*](#)
- [\*\*Image keyword\*\*](#)

### Example

- To import an image and automatically create an appearance which references to the imported image, type:

User name[Fixture]> Import Image Library "Cloud.png" At Image 3.11  
/CreateReferenceObject