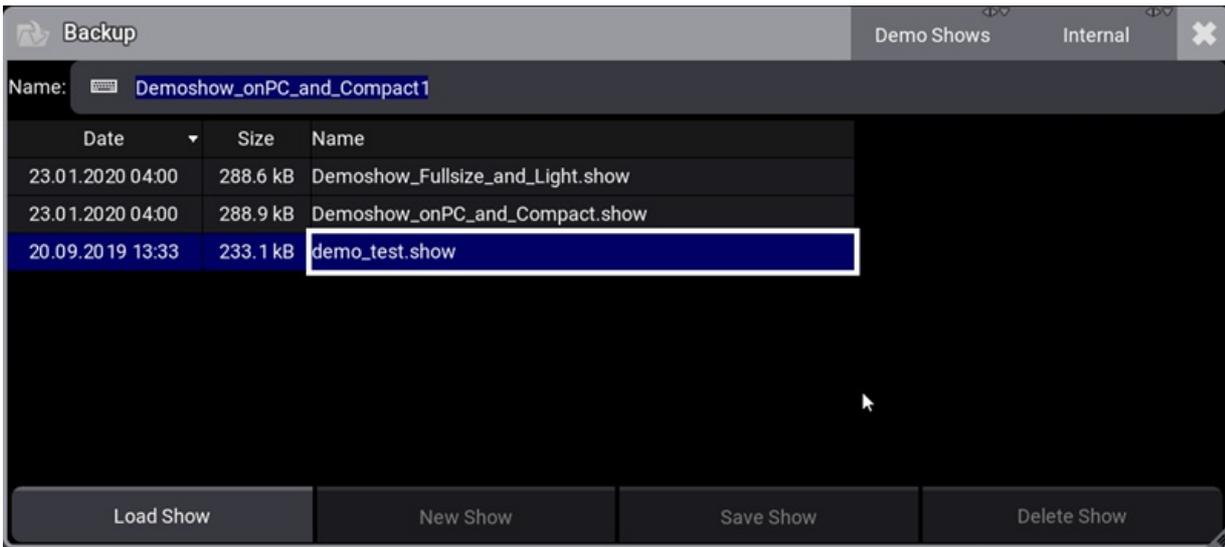


## Show File Management

All the management of the show files is handled in the Backup menu. To access the Backup menu, press **Menu**, and tap **Backup**. This opens the Backup menu which could look like this:



Backup menu

The Backup menu can also be called by the command line with the Menu command.



**Important:**

The size of a show file is limited to 10GB when it is loaded.

## Select the Drive

The show files are stored on the internal drive or a USB stick. The internal drive is Drive 1 and the USB stick is Drive 2. If more than one USB stick is connected the order of the connection selects the drive number. That means that the latest connected drive has the highest number. When a USB stick is disconnected, the drive numbers can change.

In the upper right corner of the Backup menu, it is possible to select the drive you are working on. Tap on **Drive 1 Internal** and it toggles between the different drives connected or shows saved in older software versions. Tap and swipe right on the drive and a little pop-up opens with the different opportunities.

The drive can also be selected by the command line.





**Hint:**

Saving a show on a USB stick automatically saves the show on the internal drive as well.

---

## The Show File

The show file contains all the information that is related to the show. That means the patch, fixture profiles, cues, timing, the 3D information, etc. The show file also contains the User and User Profile.



**Important:**

Remember to save the old show before loading or renaming a new one.

A show file software version can only be moved forward. A show saved on a USB stick that was programmed in a previous version can be loaded in a newer version. If the show is then re-saved on the stick in this new version, it cannot be taken back to the old software. If this is important, then it is needed to load the show and save it with a new name. Then the old version is not saved as the new version and it can still be accessed by an older version.



**Hint:**

On a grandMA3 onPC the show file as default is located in  
c:\ProgramData\MALightingTechnology\gma3\_xx\onPC\Shows

---

## New Show

- To create a new empty show file, tap **New Show** .  
A new show is created with an automatized file name like New Show-date-time.
- To rename the show file, open the Backup menu again.
- Enter a file name for the new show in the Name field. When the name is correct, tap **Save Show** .

To create a new show by the command line, use the **LoadShow keyword**.



**Hint:**

It is possible to use local letters in the filename, like æ, ö, and ä.

---

## Load a Show File

Open the Backup menu and tap the show file needed. Tap **Load Show** and the selected show file appears.

To load a show by the command line, use the **LoadShow keyword**.

---

## Save a Show File



Open the Backup menu and tap **Save Show**. The show file is saved with the current name.

To save a show by the command line, use the **SaveShow keyword**.

---

## Quick Save

It is possible to make a quick save of the show file. Press **Menu** and tap **Quick Save**. Pressing 2 x **Menu** also makes a Quick Backup.

---

## Save Show As

To save a show with another name, open the Backup Menu and write the new name of the show file in the Name field. Tap **Save Show** and the show file is saved by its new name.

---

## Delete a Show File

Open the Backup Menu and tap the show file to delete. Tap **Delete Show** and the show file is deleted.

---

## Backup Files and Demo Shows

Open the Backup Menu and tap **Shows**. This toggles between shows, backups, and demo shows. Here it is possible to load a previous saved backup or a demo show. It is not possible to save or create a new show file in the backup or demo show folder. It is also impossible to delete demo shows.

---

## Load a Show File during startup

It is possible to specify a show file or a plugin that shall be loaded upon starting the onPC application.

To do so, add the SHOW or RUNPLUGIN parameter to the shortcut that launches the onPC application:

- "C:\Program Files\MALightingTechnology\gma3\_xx\bin\app\_system.exe" HOSTTYPE=onPC SHOW="startshow.show"
- "C:\Program Files\MALightingTechnology\gma3\_xx\bin\app\_system.exe" HOSTTYPE=onPC RUNPLUGIN="startplugin.xml"-x
  - x represents the number of the LUA component inside the plugin, that shall be started, e.g., 1
  - It is not recommend to specify a path for the plugin although the plugin maybe put into a subfolder.

In addition, the optional parameters NOLOAD and CLEANSTART are also available when starting onPC.

- NOLOAD will not load the last show file but start with an empty show. Other device related configurations are kept.
- CLEANSTART will reset device related configuration back to default and come up with an empty show file.