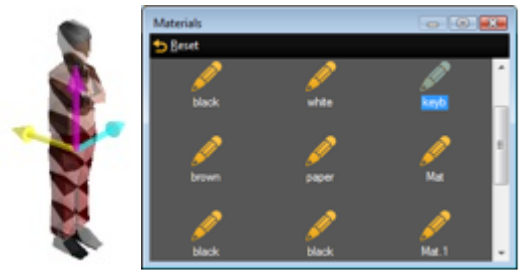


Materials



If an object is selected the Materials window shows all used materials (texture images) of the object. Select the material in the Material window and you can change its properties (diffuse color, emissive color, specular power, texture) in the property window. The results can be viewed directly in the Stage View window.

Video file formats for textures

Format and File Name Extension	Licensing
VP8 (.webm)	Not necessary
VP9 (.webm)	Not necessary
MPEG-2 Elementary Stream (for example .mpv, m2v)	Additional license required
MPEG-4 (.avi, .mov)	Additional license required

Image file formats for textures

Format and File Name Extension
Bitmap (.bmp)
JPG and JPEG (.jpg, .jpeg)
CompuServe GIF (.gif)
Portable Network Graphics (.png)
Tagged Image File Format (.tif, .tiff)