



## Turn RDM off

To ensure a trouble-free DMX signal and to minimize network traffic, we recommend to turn RDM off for universes including only fixtures NOT providing RDM functionality.

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### Turn off RDM per universe

There are two ways to do this.

Way A:

1. Tap on an empty space in the screen, tap **Pools**, and then item **Universes**.  
The **universe pool** opens.
2. Press **Edit** and tap at the universe you want to turn off RDM.  
The **Edit universe pop-up** opens.
3. Tap in the RDM cell until the cell is empty.

RDM is turned off for the selected universe. The **green RDM icon RDM** is not visible anymore in the universe pool - pool style.

Way B:

1. Press **Setup** and tap under **Show Patch only (Live)**.  
The **Live Setup** opens.
2. Tap **DMX List**.  
The **DMX list** opens.
3. Under List of Universes is a column RDM. Tap in the RDM cell until the cell is empty for that universe you want to turn off RDM.

RDM is turned off for the selected universe. The **green RDM icon RDM** is not visible anymore in the universe pool - pool style.

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### Turn off RDM global

There are two ways to turn off RDM global.

Way A:



1. Press **Setup** and tap under **Console** **Global Settings**.



Setup global settings

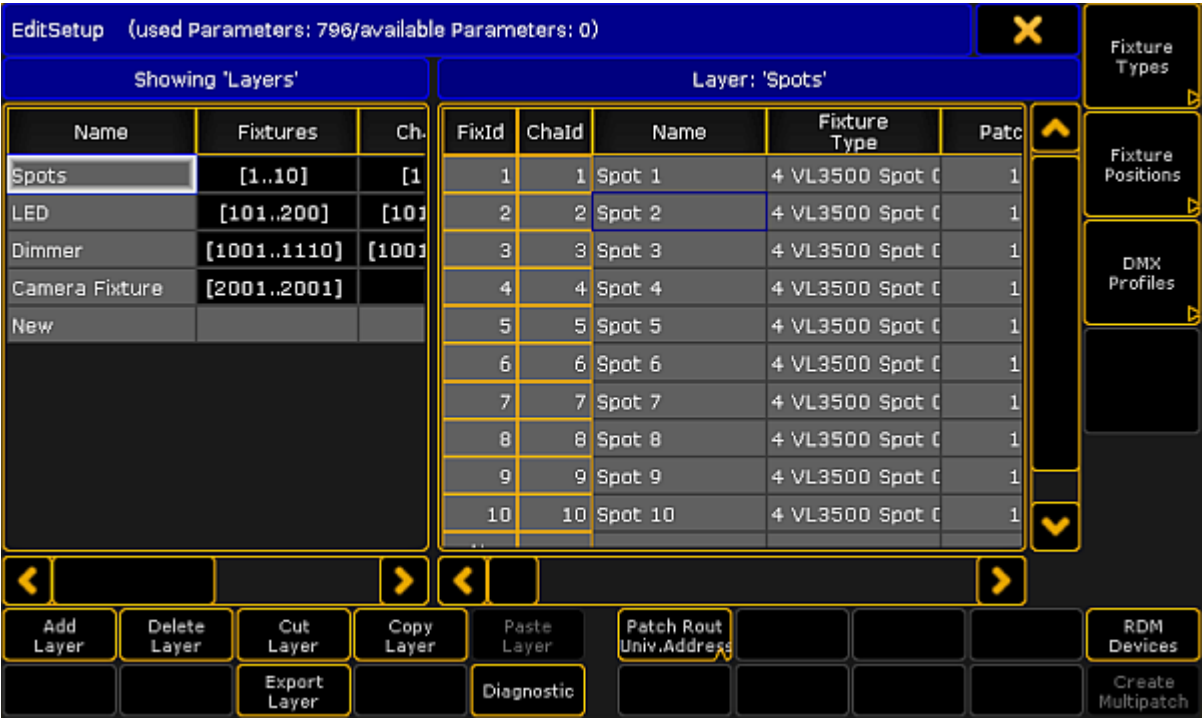
2. Tap at **Enable RDM** until the **Off** is yellow.

RDM is global turned off. The **red RDM icon** **RDM** is displayed in the universe pool - pool style, if RDM is on for that universe.

Way B:

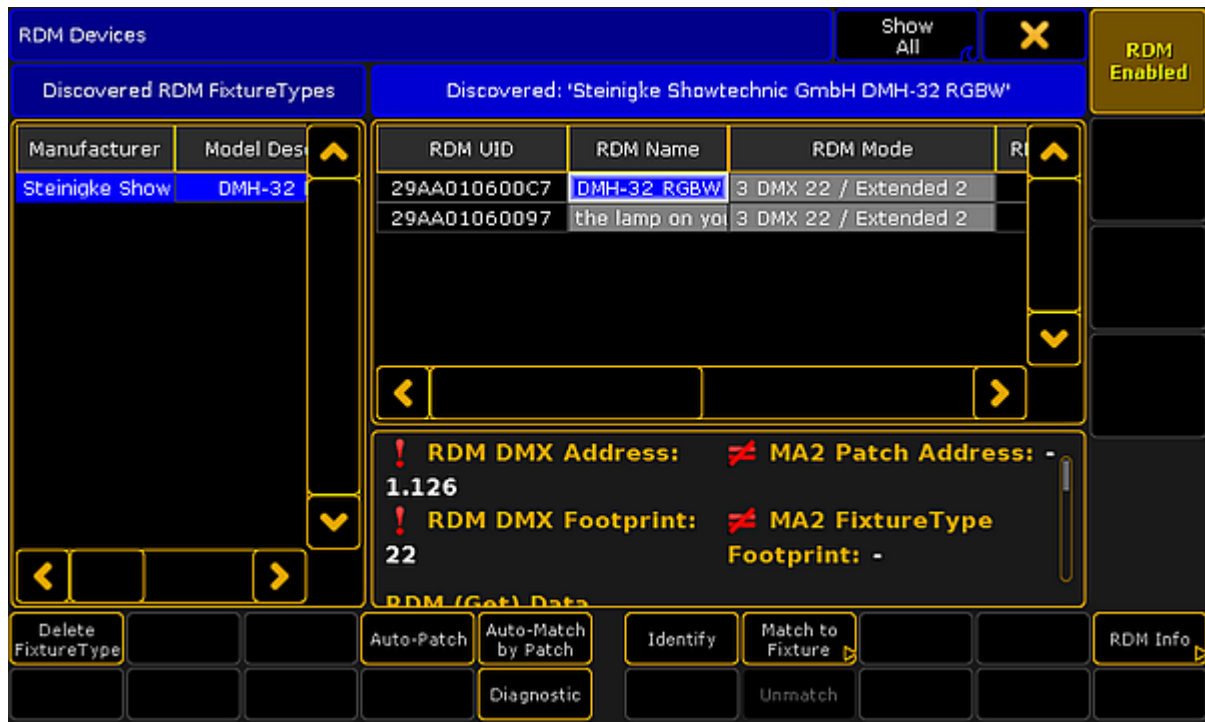


1. Press **Setup** and tap under **Show Patch & Fixture Schedule**.  
The **Edit Setup** opens.



Setup patch & fixture schedule (edit setup)

2. Tap in the lower right corner at **RDM Devices**.  
The **RDM Devices** window opens.



Setup - patch & fixture schedule - RDM devices

3. Tap at **RDM Enabled** until **RDM Disabled** is displayed.

RDM is global turned off. The **red RDM icon** **RDM** is displayed in the universe pool - pool style, if RDM is on for that universe.