

Remove Command

This page describes the syntax and how to use the remove command.

To go to the remove command, press and hold **MA** and **Delete** on the console.

Description

With the remove command, you remove stored values from a cue.

Remove works always along with a merge in a existing cue.

Syntax

Remove dimmer values.

Remove PresetType Dimmer



Example

Let's assume, you will remove the dimmer value of fixture 4 in cue 2.

1. Select the fixture type in the [fixtures view](#).
2. Press **MA** + **Delete** (= Remove) and tap on **Dimmer** in the [preset type bar](#).

-> The remove value is in the fixtures sheet view visible.

ID	Name	Dim
1	Dim 1	closed
2	Dim 2	closed
3	Dim 3	closed
4	Dim 4	Remove

3. Press **Store** **2** (= Cue 2) **Please**.

The dimmer values of fixture 4 in cue 2 are removed.

Related Links

- [Delete Key](#)
- [MA Key](#)
- [Fixtures View](#)