



Black Command

This page describes the syntax and how to use the **Black** command.

To go to the **Black** command press and hold the  key and the  [\[GoFastBack\] key](#) on the console.

Description

With the black command you set the dimmer attribute of an executor to 0 %

- temporary, as long as you press and hold the executor
- with a command




Syntax

To set the dimmer attribute of an executor to 0 %.



Example 1

Let's assume you will temporary set the dimmer attribute of executor 3 to 0 % as long as you press and hold the executor.






Press and hold  and  [\[GoFastBack\]](#) (=Black) and press and hold the respective executor button .

As long as you hold the executor button, the black command will be executed.

As soon as you leave the executor button, the executor is back in its normal status.

Example 2

Let's assume you will set the dimmer attributes of executor 3 to 0 %, by a command.

Press and hold  and  [\[GoFastBack\]](#) (=Black)   .

The dimmer values are set to 0 %.

To bring a button executor back in its normal status, press the button executor twice.

To bring a fader executor back in its normal status, move the fader to 0 % and up again.

Related Links

- [MA Key](#)
- [<<< \[GoFastBack\] Key](#)
- [Change Functions of Executor Buttons](#)
- [Select Functions of Executor Buttons](#)