grandMA2 User Manual – Bitmap Fixture Version 3.3 – 2025-04-28 English



Disable bitmap for fixtures

To disable the bitmap visualization for specific fixtures, follow the steps below.

- 1. Press Setup and tap at Patch & Fixture Schedule . The Edit Setup opens.
- 2. Tap at the layer in the which the fixture is.
- 3. Tap at the fixture and scroll to the column Bitmap Disable.
- 4. Press the screen encoder until Yes is displayed in the cell.

EditSetup (used Parameters: 821/available Parameters: 0)										Fixture
Showing 'Layers'				Layer: 'Spots'					Types D	
Name		Fixtures	Ch.	FixId	ChaId	Bitmap Disable	Color	Pos X		Finture
Spots		[12002]	[1	1	1	Yes	255 255 255	-5.00		Positions
LED		[101200]	[10]	2	2		255 255 255	-3.89		
Dimmer		[10011110]	[1001	3	3		255 255 255	-2.78		DMX Profiles
Camera Fixture		[20012001]		4	4		255 255 255	-1.67		
New				5	5		255 255 255	-0.56		
				6	6		255 255 255	0.56		
				7	7		255 255 255	1.67		
				8	8		255 255 255	2.78		
				9	9		255 255 255	3.89		
				10	10		255 255 255	5.00		
			┉							J
<			<u>></u>	<					2	
Add Fixture	Delete Fixtur	e Cut e Fixture	Copy Fixtur	e P	aste cture	Patch Rout Univ.Address				RDM Devices
		Export Fixture		Dia	gnostic					Create Multipatch

Edit Setup - Disable Bitmap

- 5. To leave the **Edit Setup**, tap the **yellow** \checkmark in the upper right corner. A warning asks if you want to save the changes.
- 6. Tap Yes .

The bitmap visualization is disabled for the fixture.