## Select Function of Executor Window

To go to the **Select Function of Executor Window**, press an assigned executor in the <u>Change Functions of Executor Window</u> or in the <u>Settings of Executor Window</u>.

In this view, you select the function of the corresponding executor.

To leave the **Select Functions of Executor Window**, tap **Esc** ‹ Esc in the title bar or press Esc on the console.

For more information about executors, refer to <u>What are executors?</u>

## Normal Executor Button

If the selected executor is an normal executor with a cue list on it, there are seven different functions available.
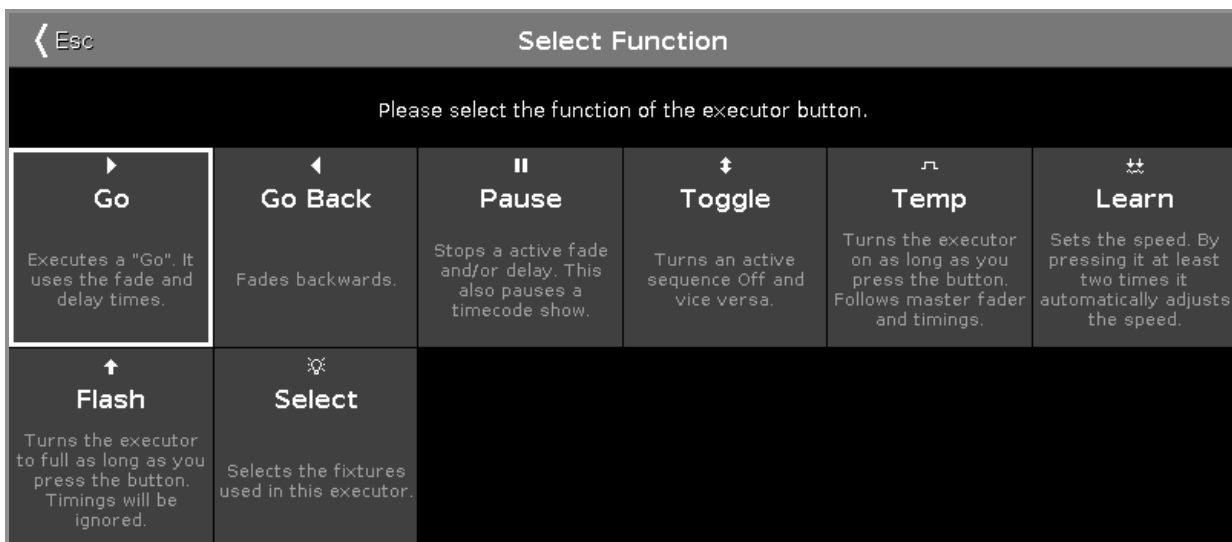


*Figure 1: Select Function of Executor - Normal Executor*

**Go:** Calls the next cue.

**GoBack:** Calls the previous cue.

**Pause:** Stops a x-fade between cues.

**Toggle:** Turns the executor on or off.

**Temp:** Turns the executor on as long as the executor button is pressed. Follows master fader and timings.

**Learn:** Learns a tact (BPM).

**Flash:** Calls the first cue and set it to full as long as the executor button is pressed. Timings will be ignored.

**Select:** Selects all fixtures used on this executor.

## Master Speed Executor Button

If the selected executor is a master speed executor, there are five different button functions available.
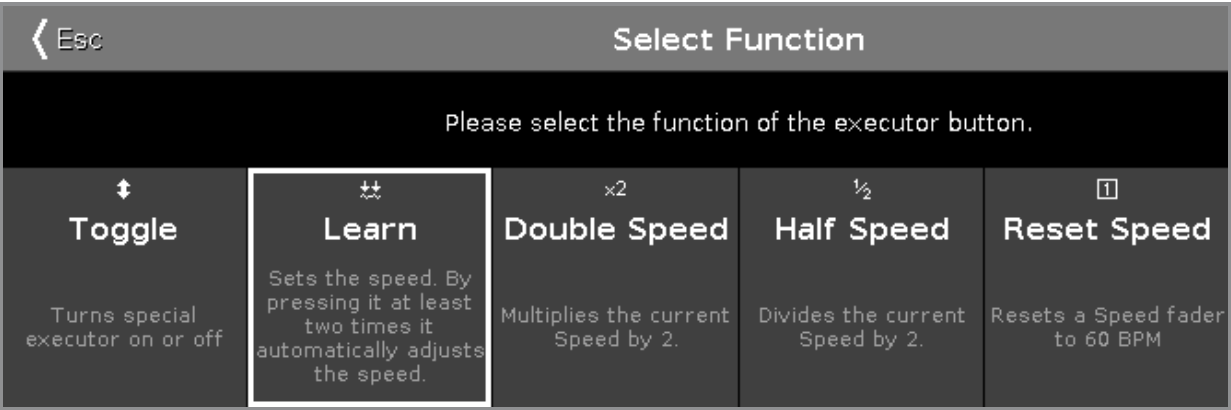


*Figure 2: Select Function of Executor - Magic Speed*

**Toggle:** Turns the master speed executor on or off.

**Learn:** Learns a tact BPM.

**Double Speed:** Multiplies the current speed by 2.

**Half Speed:** Divides the current speed by 2.

**Reset Speed:** Resets the master speed to 60 BPM.

## Master Rate Executor Button

If the selected executor is a master rate executor, there are five different button functions available.
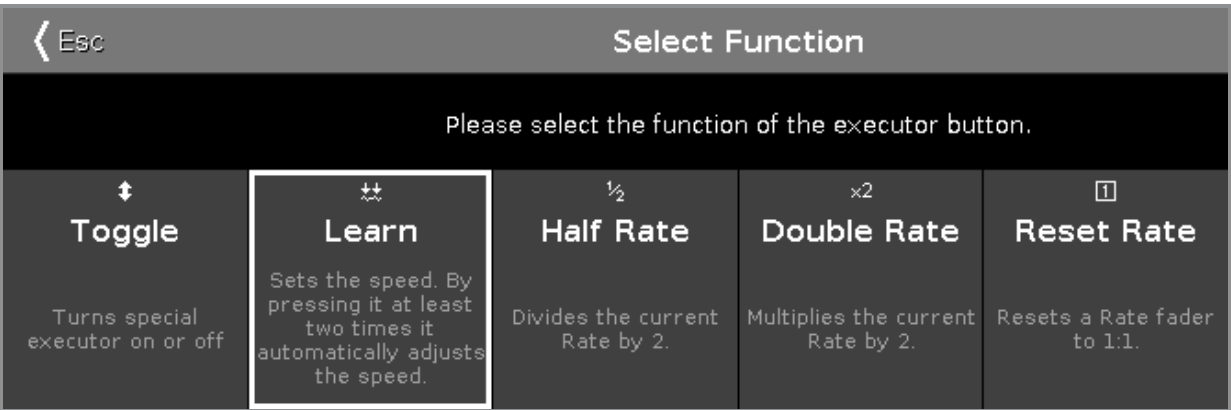


*Figure 3: Select Function of Executor - Master Rate*

**Toggle:** Turns the master rate executor on or off.

**Learn:** The master rate learns a tact (BPM).

**HalfRate:** Divides the current rate by 2.

**DoubleRate:** Multiplies the current rate by 2.

**Rate1:** Resets the current rate to 1:1.

## Program Time Master and Executor Time Master

If the selected executor is a program time master or executor time master, there are the three different functions available.
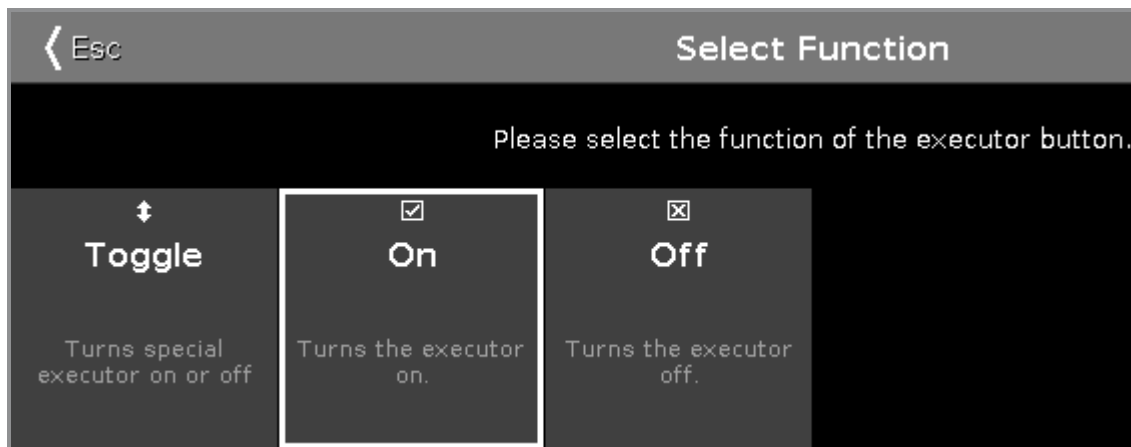


*Figure 4: Select Function of Executor - Program Time Master / Executor Time Master*

**Toggle:** Turns the program time master or executor time master on or off.

**On:** Turns the program time master or executor time master on.

**Off:** Turns the program time master or executor time master off.

## Group Master

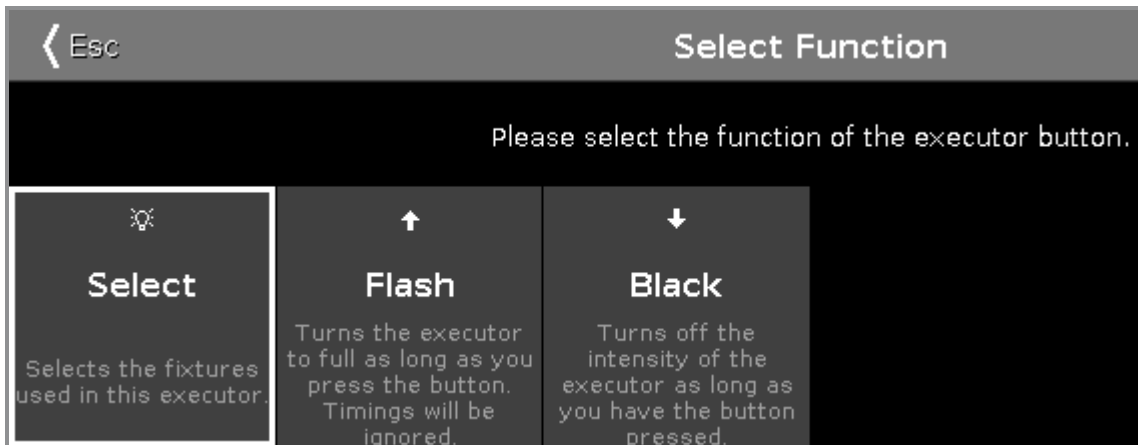If the selected executor is a group master, there are three different functions available.



*Figure 5: Select Function of Executor - Group Master*

**Select:** Selects all fixtures used on this group master.

**Flash** (only for executors with faders): Sets the group master to 100 %, as long as you press and hold the executor button.

**Black:** Sets the group master to 0 %, as long as you press and hold the executor button.

## Main Fader Executor

If the selected executor is a main fader executor, there are five different functions available.
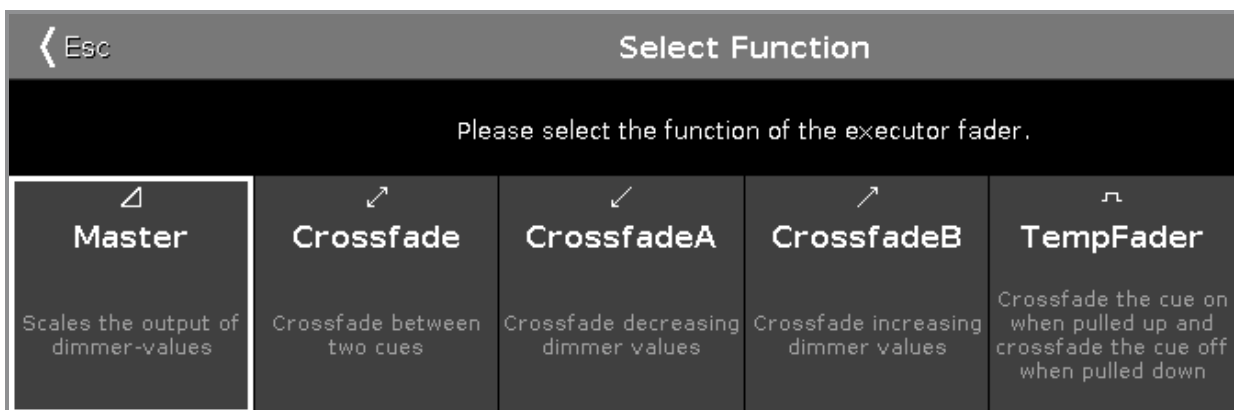


*Figure 6: Select Function of Executor - Main Fader Executor*

**Master:** Scales the output of dimmer values.

**Crossfade:** Crossfade between two cues.

**CrossfadeA:** Crossfade downgoing dimmer values.

**CrossfadeB:** Crossfade upgoing dimmer values.

**TempFader:** Crossfade the cue on when pulled up, and off when pulled down.

## Normal Fader Executor

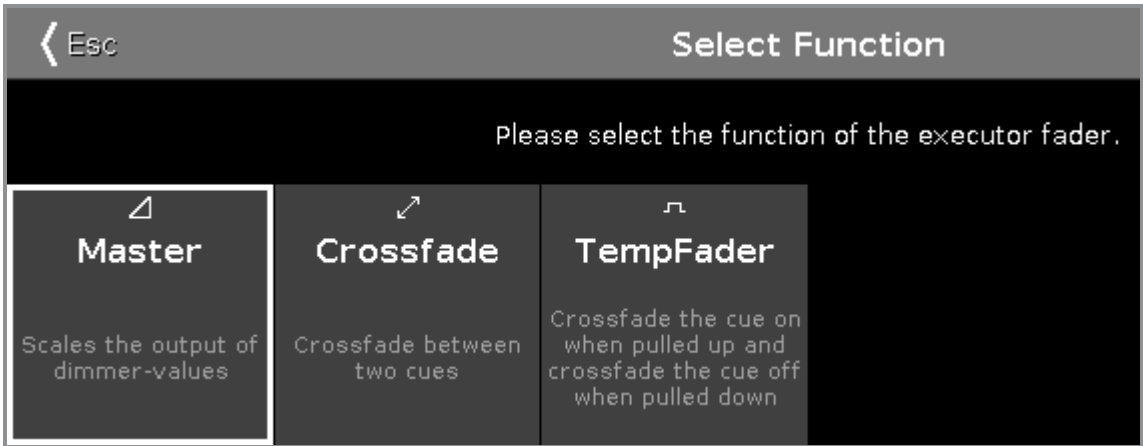If the selected executor is a normal fader executor, there are three different functions available.



*Figure 7: Select Function of Executor - Normal Fader Executor*

**Master:** Scales the output of dimmer values.

**Crossfade:** Crossfade between two cues.

**TempFader:** Crossfade the cue on when pulled up, and off when pulled down.