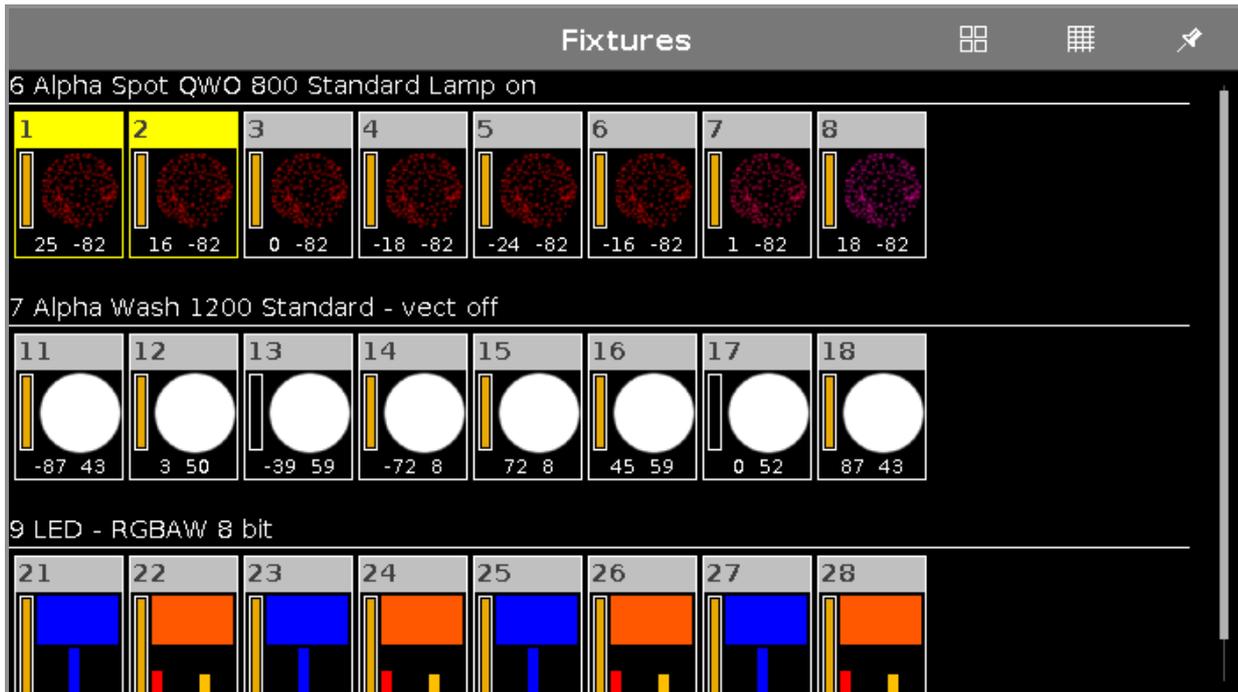


Fixtures View

To go to the **Fixture View** on screen 1: Press **Fixture** on the console.

To go to the **Fixture View** on screen 2 or all further screens: Tap **Fixtures** on the [view bar](#).



In this view you see all imported fixtures, [attributes](#) and their output.

If [blind](#) or [preview](#) is active, you see the values.

Swipe to select and deselect fixtures.

To switch between the **symbol view**  and the **sheet view** , tap on the respective icon in the [title bar](#).

To pin the view and deactivate the dynamic view mode, tap the **pin** .

The fixtures types and values can have different colors. For more about colors go to [system colors](#).

Symbol View

You get to the fixture symbol view with a tap on the **symbol view icon**  in the title bar of the fixture view.

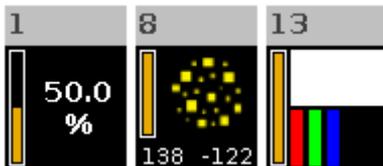
This is a graphical layout of the patched fixtures.

The fixtures are grouped in fixture types.

There are different symbols in the symbol view, depending on the fixture type.

Fixture Symbols

Here are examples for the most common fixture symbols.



All fixture symbols have in the upper left corner the fixture ID and the orange dimmer bar below.

The dimmer bar is a graphical view of the dimmer value.

Example Fixture 1 - Dimmer symbol:

Displays additional the dimmer value of 50 %.

Example Fixture 8 - Moving light symbol:

Displays additional a red gobo wheel. In this area of the moving light symbol, there is a graphical view for the color and the gobo.

The numbers at the bottom of the symbol displays the position of pan and tilt.

Example Fixture 13 - LED symbol:

Displays additional in the upper area the current color.

In the lower area are the detailed color attributes displayed.



Sheet View

To go to the fixture **sheet view** tap the sheet view icon  in the title bar.

| Fixtures | | | | | | | | | | | | |
|----------|----------|--------|--------|--------|------|------|------|------|-----|------|------|---|
| ID | Name | Dim | Pan | Tilt | G1 | G2 | G2<> | C1 | R | G | B | W |
| 25 | RGBAW 5 | open | | | | | | | max | 34.5 | 12.4 | n |
| 26 | RGBAW 6 | open | | | | | | | max | 34.5 | 12.4 | n |
| 27 | RGBAW 7 | open | | | | | | | max | 34.5 | 12.4 | n |
| 28 | RGBAW 8 | open | | | | | | | max | 34.5 | 12.4 | n |
| 29 | RGBAW 9 | open | | | | | | | max | 34.5 | 12.4 | n |
| 30 | RGBAW 10 | open | | | | | | | max | 34.5 | 12.4 | n |
| 31 | Spot 1 | closed | center | center | gobo | open | zero | open | max | max | max | |
| 32 | Spot 2 | closed | -111. | 58.3 | gobo | open | zero | open | max | max | max | |
| 33 | Spot 3 | closed | -111. | 58.3 | gobo | open | zero | open | max | max | max | |
| 34 | Spot 4 | closed | center | center | gobo | open | zero | open | max | max | max | |
| 35 | Spot 5 | closed | center | center | gobo | open | zero | open | max | max | max | |

In the fixture sheet view are all patched fixtures and their values and attributes in a numeric order of the fixture ID.

In the first column is the fixture ID displayed.

In the second column is the fixture name displayed.

After the fixture name column are the attributes displayed, in the same order like the [preset type bar](#).

If you use a preset, the name of the preset is displayed instead of the value.

| Fixtures | | | | | |
|----------|--------------|--------|-------|------------|------------|
| ID | Name | Dim | Curve | Pan | Tilt |
| 12 | Wash Front 2 | closed | | center | center |
| 13 | Wash Front 3 | 67.0 | | Contrabass | Contrabass |

To adjust the column width, press and hold the vertical column line next to the column header and move the column.

To edit attribute values in the fixtures sheet view, select a fixture and tap and hold the value cell from the attribute. The [calculator](#) opens.

| Fixtures | | | | | | | | |
|----------|----------|--------|--------|--------|----------|------|------|------|
| ID | Name | Dim | Pan | Tilt | G1 | G2 | G2<> | C1 |
| 25 | RGBAW 5 | open | | | | | | |
| 26 | RGBAW 6 | open | | | | | | |
| 27 | RGBAW 7 | open | | | | | | |
| 28 | RGBAW 8 | open | | | | | | |
| 29 | RGBAW 9 | open | | | | | | |
| 30 | RGBAW 10 | open | | | | | | |
| 31 | Spot 1 | closed | center | center | gobo 1.3 | open | zero | open |
| 32 | Spot 2 | closed | -111. | 58.3 | gobo 1.3 | open | zero | open |
| 33 | Spot 3 | closed | -111. | 58.3 | gobo 1.3 | open | zero | open |
| 34 | Spot 4 | closed | center | center | gobo 1.3 | open | zero | open |
| 35 | Spot 5 | closed | center | center | gobo 1.3 | open | zero | open |

To learn more about the different colors in the sheet view, refer to [value colors](#).

Encoder Bar Functions

Scroll:

To scroll in the fixtures view up or down, turn the encoder left or right.

Related Links

- [View Bar](#)
- [System Colors](#)
- [Fixture Key](#)
- [Fixture Command](#)